

# Smartphone Malware Evolution Revisited

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#### 1. Introduction

- 2. Background
- 3. Smartphone Malware Statistics
- 4. Countermeasures
- 5. Conclusion



# 1. Introduction

## Motivation

- Smartphones get increasingly popular
- Moore's law constantly leads to "stronger" devices
  - Device got attractive to malware writers
- Smartphones faced wide range of malware attacks
- Most work end 2006
  - Continuous information needed for researchers
  - Public data inconsistent





## Agenda

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#### 2. Background



#### Malicious Software (Malware)

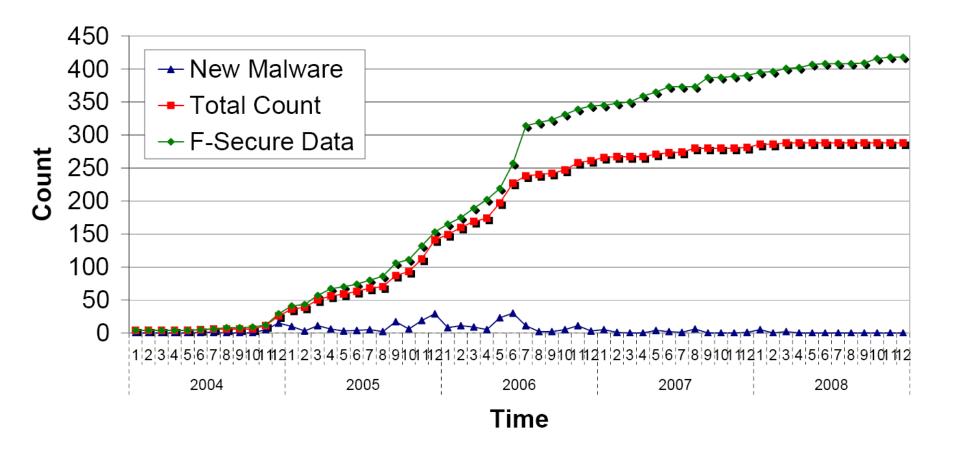
- Software with malicious intentions
- Major categories:
  - Virus: Hosting file can be virus itself, mostly needs user interaction for propagation
  - Worm: malicious code does not necessarily need a hosting file, normally, no user interaction needed for propagation
  - Trojan horse: disguises malicious intention, user interaction normally needed for propagation (user install)



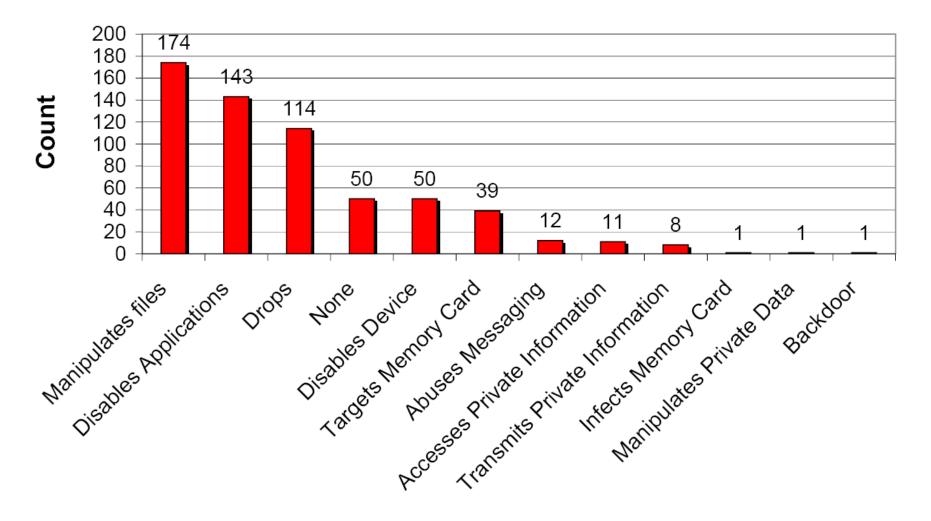


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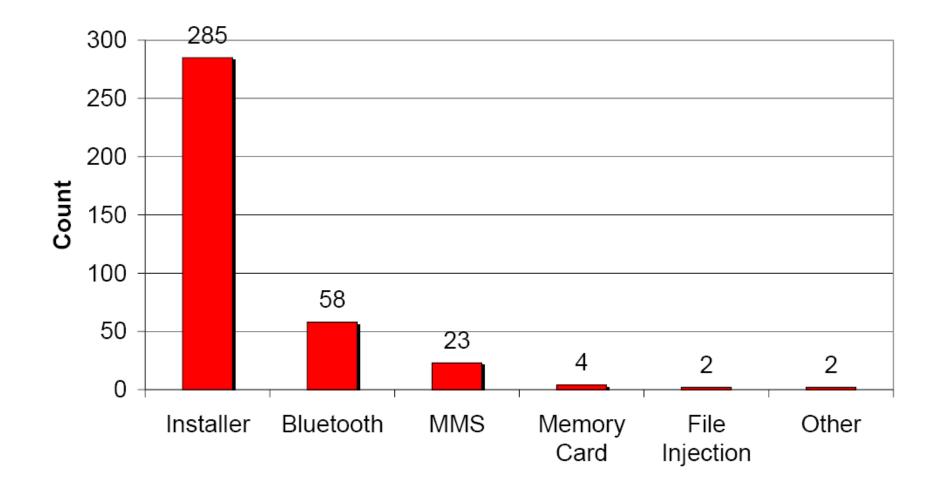
#### 3. Smartphone Malware Statistics Smartphone Malware Appearance



#### 3. Smartphone Malware Statistics Smartphone Malware Effects

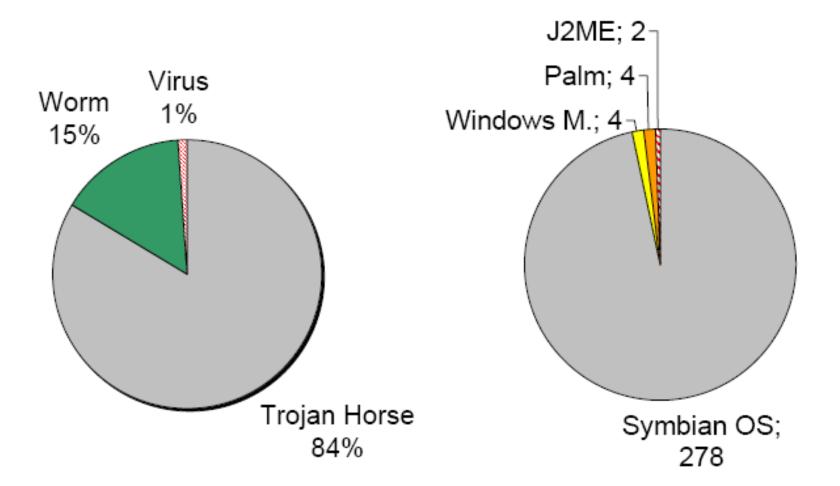


## 3. Smartphone Malware Statistics Smartphone Malware Propagation



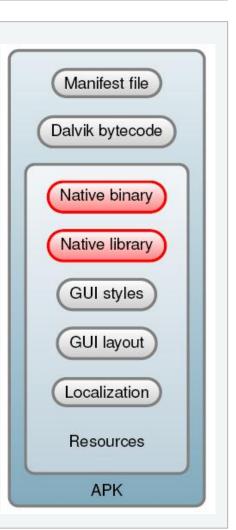
## 3. Smartphone Malware Statistics Additional Information





# Android: Next Target?

- Android
  - Main parts are set open source
- Malware for Android
  - bypass permission system
  - Linux for malicious payload
  - Can reboot a "rooted" device
    "Loop of death" through daemon
- Additionally: always keep an an eye on <u>Collin Mulliner's</u> work







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# 4. Countermeasures - AV



#### Antivirus software

- Startet with simple pattern matching
  - 16 Byte were enough
- Was extended by Wildcard approach
- Was extended by Mismatch approach
- Smartphone antivirus limited to signature-based approaches

## 4. Countermeasures – AV Improvements: 1st Gen.

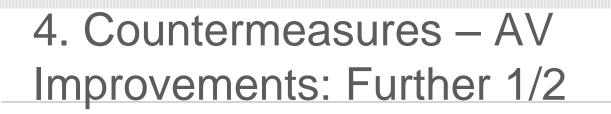


- Hashing
  - Increase speed of comparison
- Generic detection
  - (in most cases simple single string detecting variants)
- Bookmarks
  - Distance start of virus body to matching string
- Top and Tail Scanning
  - Scan first or last bytes ->early viruses mod. these areas
- Entry-point and Fixed-point scanning
  - Start scanning in seperate areas
- Hyperfast scanning
  - Access hd via bios bypassing OS-level API





- Smart Scanning
  - Ignores nop
- Skeleton Scanning
  - Checks makros line by line for ignoring useless instructions
- Nearly exact identification
  - Two strings to match instead of one
- Exact identification
  - As many as necessary (static) ranges





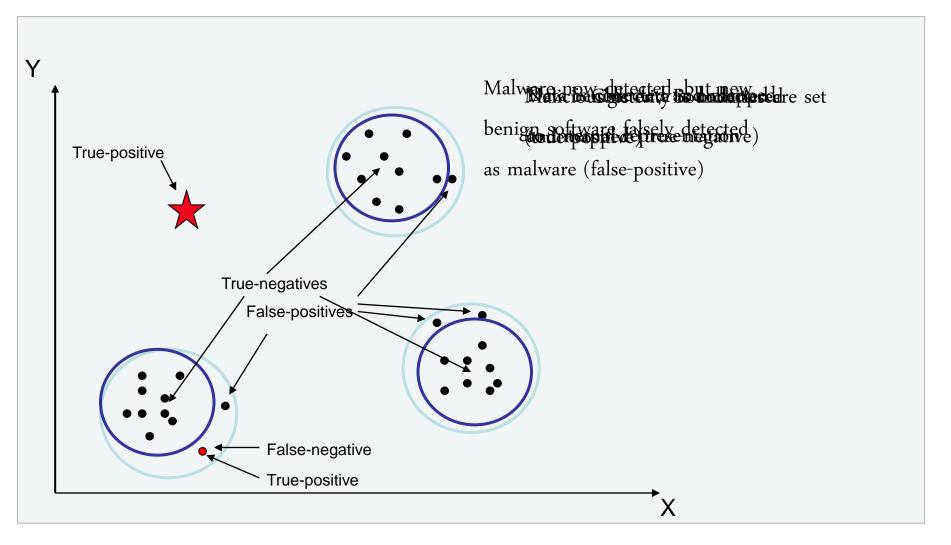
- Algorithmic Scanning
  - If standard alg. fails, propietary algorithm is used
  - Formery were hard-coded detection routines
  - Filtering
  - Static decryptor detection
  - Cryptographic detection

4. Countermeasures – AV Improvements: Further 2/2



- Code Emulation
  - Geometric Detection
    - Checks for alteration in file system
  - Heuristic Analysis
    - Basically behavior-based
- Disassembling
- Heuristic Analysis using Neural Networks
  - Basically applied AI, feature-based

# 4. Countermeasures – Anomaly Detection



4. Countermeasures – Static Function Call Analysis 1/2



- Current solutions use signatures
  - Vulnerable to new/unknown malware
  - Vulnerable to old malware
- Function call analysis can be valuable extension
  - Check similarity to benign applications
  - Light-weight algorithms
  - High detection rates

4. Countermeasures – Static Function Call Analysis 2/2



- 1. Function calls are extracted
  - From common benign software
  - From installed application
- 2. Function calls are compared
  - Simple string matching for occurrences
- 3. Occurences are checked for
  - Clusters
  - Statistics



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# 5. Conclusion

- Smartphone malware evolution
  - Main target Symbian
  - New platforms still waiting for malware "in the wild"
  - Countermeasures on smartphones currently limited to signature-based approaches
    - Our research shows that static analysis might be an interesting addition



Folie 22



## Kontakt



