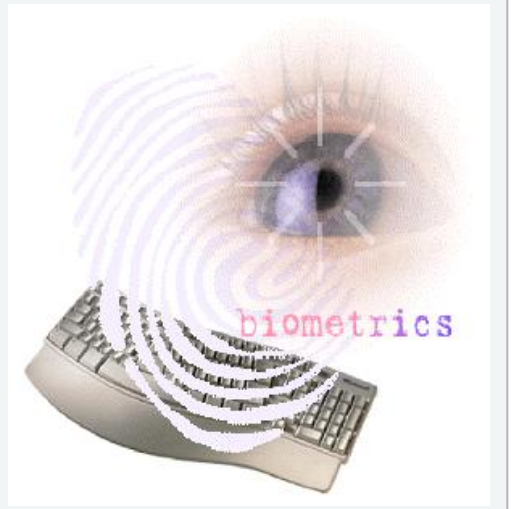


Continuous User Verification through Behavior Biometrics

Dipl.-Inform Arik Messerman



CC SEC
Security



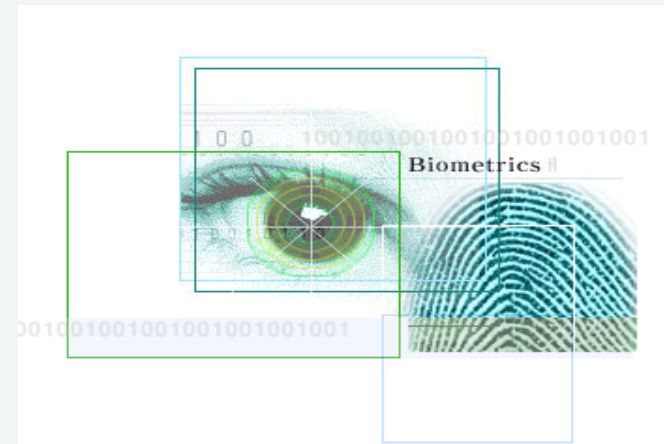
1. Introduction, Motivation
2. Focus
3. Deeper view to a Keystroke Dynamic Approach
4. Milestones, Discussion

- **Physiological Biometric**

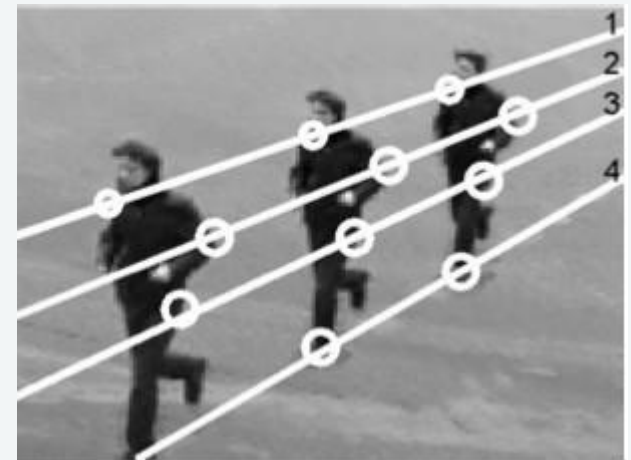
- Passive approach
 - Measure distinct traits that humans have
 - Do not vary over time
- Iris scans, retina scans, fingerprints, DNA, ...

- **Behavioral Biometric**

- Active approach
 - Measure performed tasks
 - Do vary over time
- Types of behavioral Biometrics
- Each subdivision has its own characteristics in terms of
 - usage, deploy ability, user acceptance, quality, ...



- Humans can be verified traditionally by / through ...
 - Knowledge (passwords, PINs, ..)
 - Ownership (software/security token, ID card, ...)
 - Inherence (fingerprint, voice, interaction, ...)
 - In most cases: Physiological Biometrics
- Risk for traditional solutions:
 - Object is verified, object \neq actor
- Additional security layer is required
→ behavioral biometrics
 - Further requirements



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Focus: Transparent Continuous Verification

- Focus: “Development and **trustable evaluation of reactive, transparent and free-action-based continuous user verification solutions with low error rates under real-time environments and conditions with minimum and user-friendly requirements to stakeholders through Keystroke Dynamic approaches in the field of Behavioral Biometrics.”**
- User verification**
 - Free text → Most solutions: Fix
 - Continuous → Most solutions: Initial
 - Transparent → Most solutions: Defined action to perform required
 - Low error rates → Many solutions: Evaluation under unreal environments
 - Short response times → Many solutions: Not really considered
 - User model update → Most solutions: Static enrollment
 - Large user data → Most solutions: Evaluation based on a very limited amount of data
 - Comparable evaluations (Open DB) → In the field of Keystroke Dynamics not given
- Deployment**
 - With minimum effort into real-time environments
 - Without any additional hardware-equipment

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Edit distance calculation (Free text)*

Database of user u:

ab	ll	ff	ce	ef	by	gk	gl	ew	kl	mn	op	oz	qr	th	uv	wx	nt	yz
10ms	11ms	14ms	15ms	16ms	17ms	19ms	20ms	20ms	23ms	24ms	27ms	27ms	28ms	30ms	33ms	35ms	36ms	41ms

New typing sample: „i will buy a new table ...open the door, ... efficient“

* based on: Daniele Gunetti and Claudia Picardi. **Keystroke analysis of free text**. ACM Trans. Inf. Syst. Secur., 8(3):312-347, 2005.

Distance calculation*

Database of user u:

ab	ll	ff	ce	ef	uy	gk	gl	ew	kl	mn	op	oz	qr	th	uv	wx	nt	yz
10ms	11ms	14ms	15ms	16ms	17ms	19ms	20ms	20ms	23ms	24ms	27ms	27ms	28ms	30ms	33ms	35ms	36ms	41ms

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Distance calculation*

Database of user u:

ab	ll	ff	ce	ef	fab	uy	ll	gk	ff	gl	by	ew	kl	op	mn	th	op	nt	cz	qr	th	uv	wx	nt	yz
10ms	11ms	14ms	15ms	16ms	16ms	17ms	18ms	19ms	20ms	21ms	22ms	23ms	24ms	25ms	26ms	27ms	28ms	29ms	30ms	31ms	32ms	33ms	35ms	36ms	41ms

New typing sample: „i will buy a new table ...open the door, ... efficient“

ab	ll	ff	th	uy	ew	op	nt
14ms	16ms	18ms	19ms	21ms	28ms	31ms	38ms

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Distance:

$$(1+1+1+3)/(0.5 \times 8^2) = 0.1875$$

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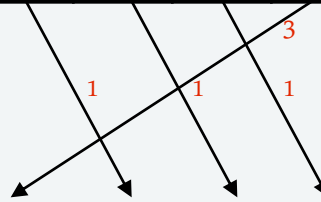
Distance calculation*

Database of user u:

ab	ll	ff	uy	ew	op	th	nt
10ms	11ms	14ms	17ms	20ms	27ms	30ms	36ms

New typing sample:

ab	ll	ff	th	uy	ew	op	nt
14ms	16ms	18ms	19ms	21ms	28ms	31ms	38ms
28	32	36	38	42	56	62	76

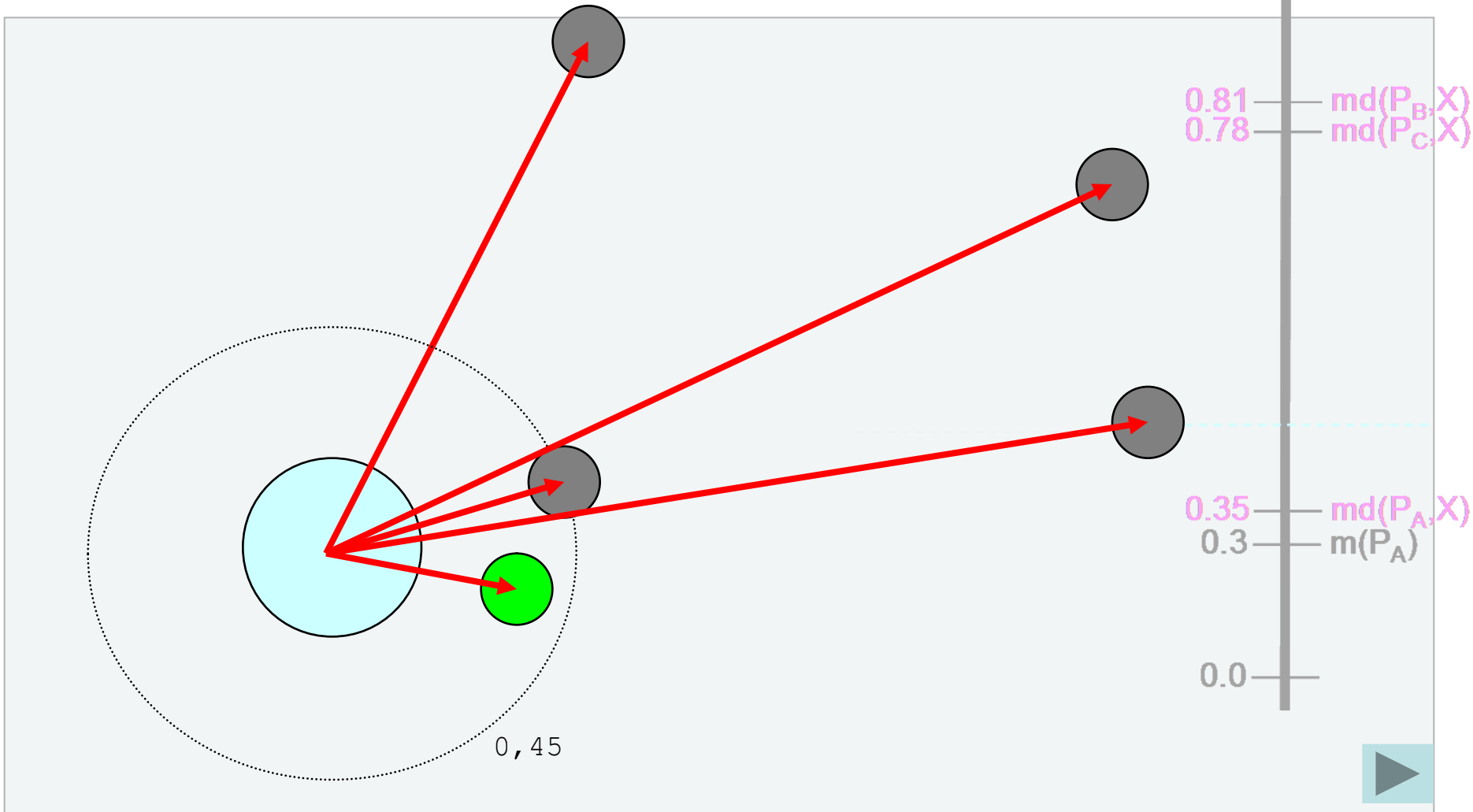


Distance:
 $(1+1+1+3)/(0.5 \cdot 6) = 0.1875$

- Pattern of a user can be regarded as an array with values
- Calculation of the distance between patterns from the user data base and new one is to reduce to the calculation of the position of elements in permutations

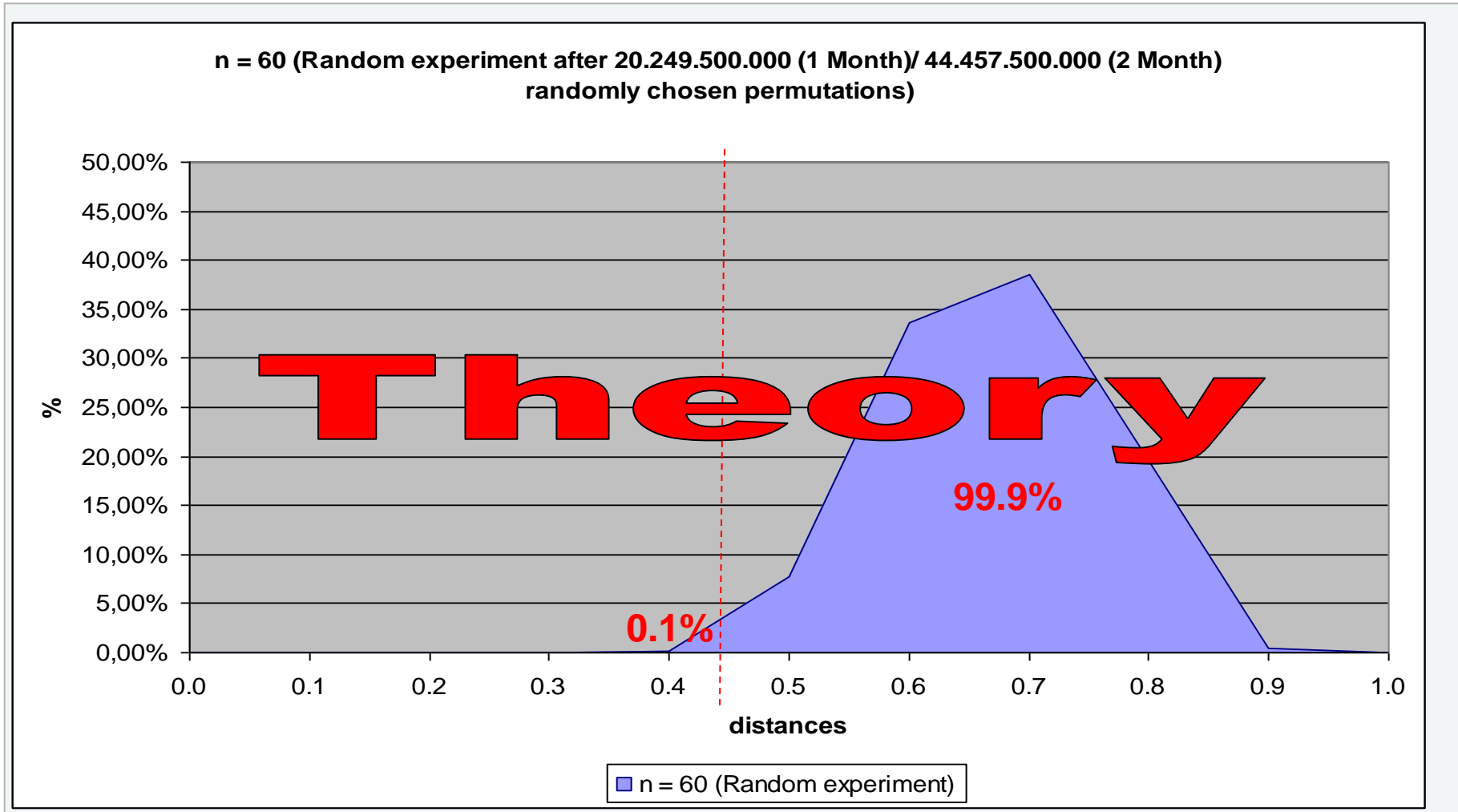
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Verification*



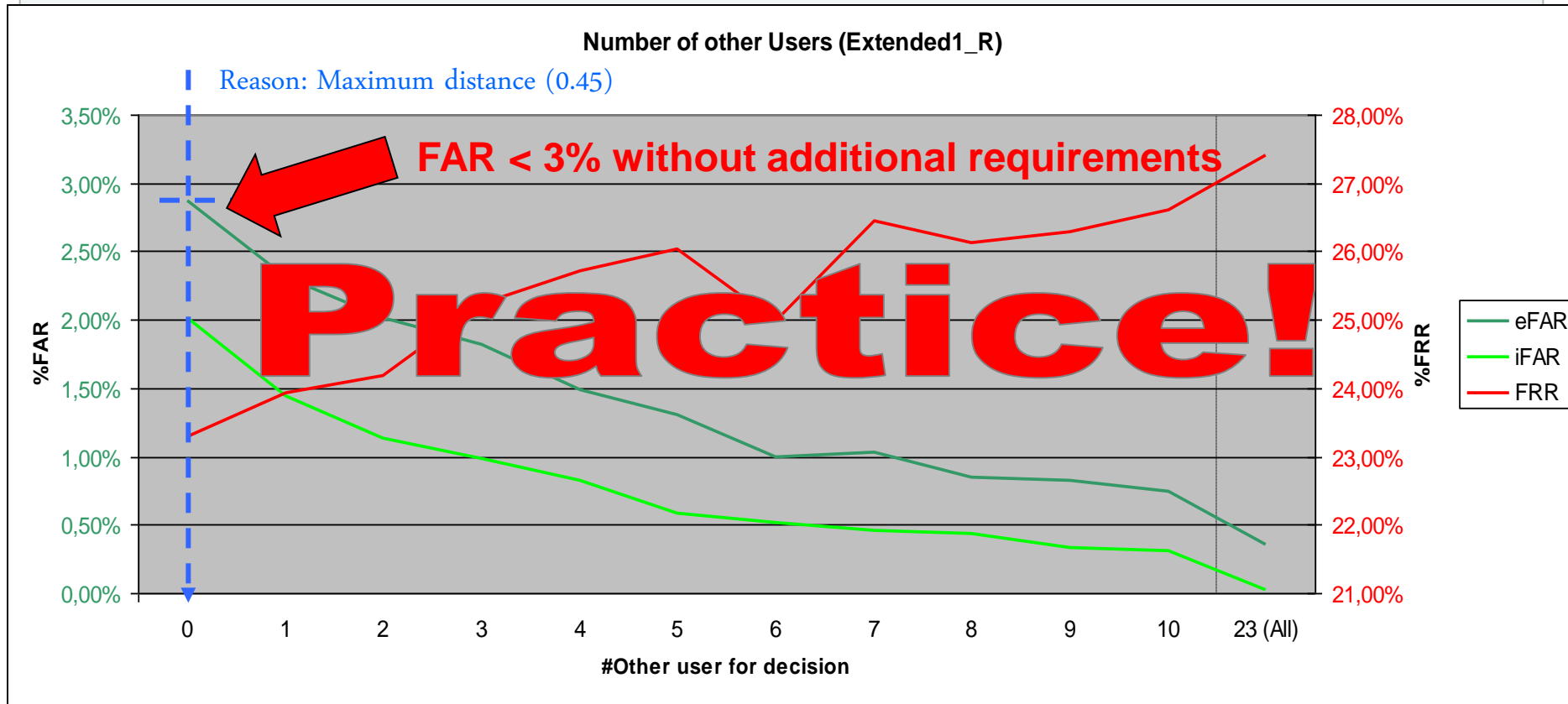
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$n = 60 \rightarrow n! = 60! = 8,321 \times 10^{81}$ (after 2 Month on 8 CPU)



Experiment with real user data

SQL-Dump Date:	AbV 20090409 0422.sql
Number of Events per Verification:	50
Event buffer size (maximum):	400
Number of other users for decision:	1-23
Event vector size:	700
Number of full required vectors:	5
Number of total used vectors:	7
Legitimate User:	23
Attacker:	17/23
Dynamic	yes



- Distance calculation → Edit distance
- Evolution-Theory:
 - Combinations of amino acids are specified through sequences of nucleotides in DNA → Genes
 - Edit distances between DNA, RNA or protein strings
 - Protein: Sequence of units = amino acids
 - Example: glyceraldehyd3-phosphate dehydrogenase (GADPH) protein
 - Fly: GAKKVIIISAPSAD-APM-F
 - Human: GAKRVIIISAPSAD-APM-F
 - Yeast: GAKKVSTAPSS-TPM-F
 - How closely related are two strings which represent the amino acid sequence of a particular gene between two species?
 - From a computer science perspective this issue is one of pattern matching and search

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- Idea:

- Apply the huge amount practical and theoretical research that have been successfully developed in bioinformatics to the task of authentication/verification [/Anomaly detection]

- Other distance metrics:

- Levenshtein distance:
 - Levenshtein distance between two strings is given by the minimum number of operations needed to transform one string into the other, where an operation is an **insertion**, **deletion**, or **substitution (???)** of a single character
- Hamming, Euclidian, Cayley, Ulam, Spearman's Footrule, Spearman's rank correlation, Kendall's tau
- From a computer science perspective this issue is one of pattern matching and search

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- **Parallel work in project “Activity-based Verification” (until 06.2010)**
 - Work packages for DAI reflect next steps of my dissertation
 - e.g. new distance metrics/approaches
- **IEEE ISI 2009: “Identity Theft, Computers and Behavioral Biometrics” (Jun 09), Dallas, TX**
- **Survey journal: Draft version (45 pages)**
 - State of the art, deeper discussions, review and novel views in the field of B.B.
- **Verification & Evaluation Service Platform paper: Pre-draft version**
 - Conception and Implementation of a generic platform was made
- **Several verification approaches**
 - Focus: Continuous Free Text Verification

- **Web mail application**
 - Enable transparent collection of behavioral data
 - Large dataset of user behavior
 - Currently: 52 users, ~5000 'KeyDown' events, Goal: ~100 users

- **Theoretical/Scientific work paper: Paper planned (Start Sept. 09)**

- **Smart Senior: "Erkennung von Notsituationen im häuslichen Umfeld durch sensorbasierte Analyse von Verhaltensanomalien" Paper planend (Start Sept. 09)**
 - Adapt knowledge made in the field of Behavioral Biometrics to anomaly detection



- **Bachelor/Diploma thesis**
 - 1. Adoption of existing (own) methods to login verification (Start 08.2009)
 - 2. Generic evaluation engine of AbV verification methods (Start 07.2009)
 - 3. Adoption of existing (own) methods to Smart Phone environments (Start 08.2009)

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