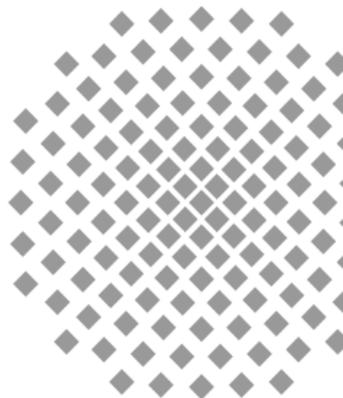


# WLAN - 1997 bis heute



Felix Fellhauer

ITG Workshop Sound, Vision & Games

22.9.2015, Hannover



**University of Stuttgart**

Institute of Telecommunications  
Prof. Dr.-Ing. Stephan ten Brink



# Agenda

- 1 Why to talk about 802.11?
- 2 Process of Standardization
- 3 General Regulations
- 4 Milestones of 802.11
- 5 Outlook



# Agenda

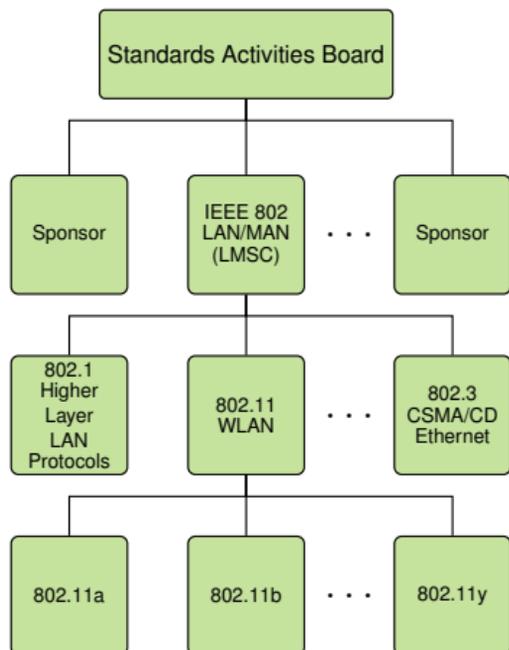
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# Motivation

## What is IEEE 802.11?

- IEEE: Institute of Electrical and Electronics Engineers
  - Conferences
  - Journals
  - **Standards Committees**
    - Protocols
    - Interfaces
    - Methods
    - ...
- 802.11 Standardization Group
  - ≈ 500 Participants
  - ≈ 300 Voting Members
  - Meetings every 2 months (alternating „Plenary/Interim“)



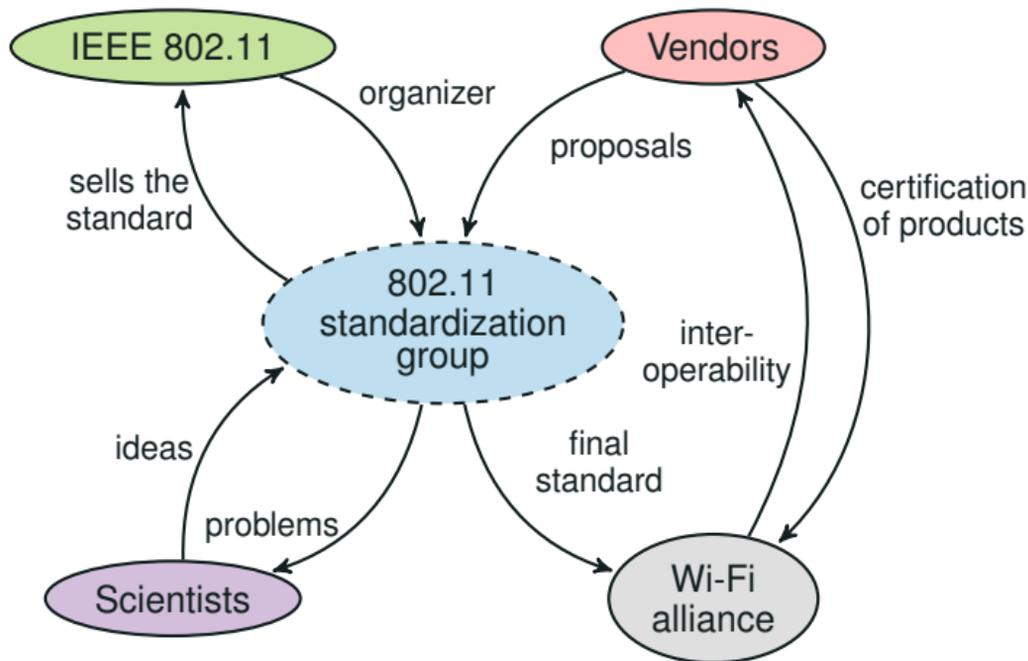


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- ① Why to talk about 802.11?
- ② Process of Standardization
- ③ General Regulations
- ④ Milestones of 802.11
- ⑤ Outlook

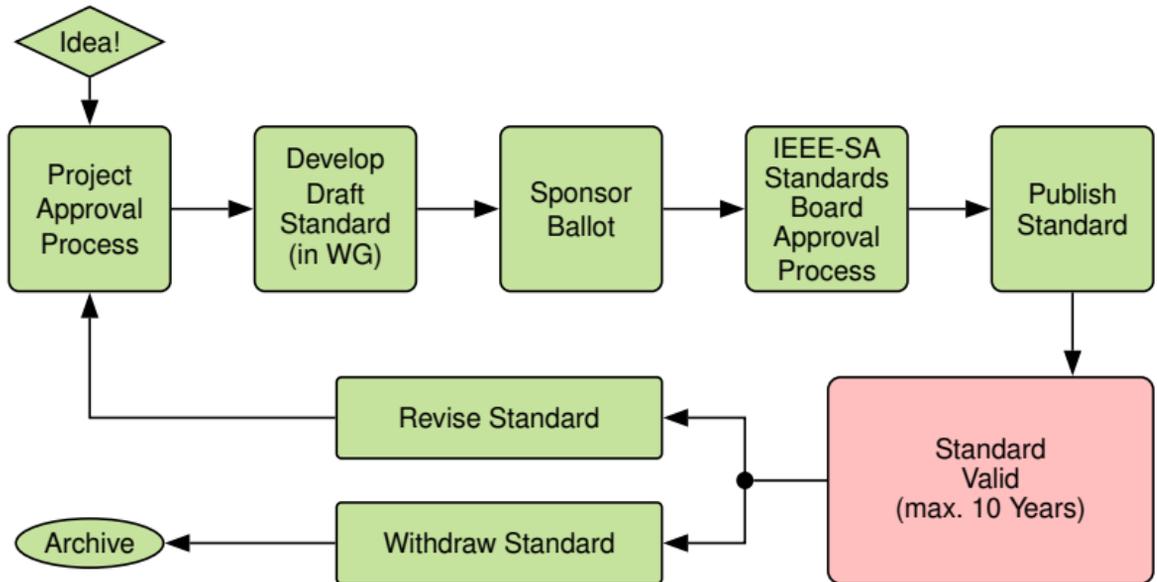


## Actors and relations





# How Standards are Made



Source: [standards.ieee.org, 2015]



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## What happened before?

### 1971 ALOHAnet [Kuo, 1981]

- 9600 bit/s
- 400 MHz

### 1985 Release of the ISM-Bands (433 MHz, 900 MHz, 2.4 GHz, 5.7 GHz, 61 GHz)

### 1988 WaveLAN by NCR (later AT&T)

- alternative to Ethernet and Token Ring
- specified for ISM-Bands (900 MHz or 2.4 GHz)
- DSSS/DQPSK, 2 Mbit/s

→ Contributed its designs to IEEE 802.11

### 1990 first meeting of the 802.11 study group

### 1996 HIPERLAN by European Telecommunication Standards Institute (ETSI)

### 1998 Magic WAND project demonstrates OFDM modems for wireless LAN



## Relevant ISM-Bands (unlicensed)

Band	$f_{\min}$	$f_{\max}$	Bandwidth
900 MHz	(755 MHz)	(928 MHz)	5 MHz to 32 MHz
2.4G	2.4 GHz	2.5 GHz	100 MHz
5G	5.15 GHz	5.725 GHz	≈ 600 MHz
60G	57.24 GHz	65.88 GHz	≈ 8640 MHz

- Channel width, EIRP, maximum Power Spectral Density, ...
- one of the limiting factors (from engineering point of view)
- not static
- defined by BNA (Germany), OFCOM (United Kingdom), FCC (United States)  
→ location specific



## Scope & Purpose

### Scope

- specify MAC and PHY
- wireless connectivity
- local area (residence, school, laboratory, ...)
- fixed, portable and moving stations

### Compared to cellular

- simple (no handover, base station protocols, ...)
  - cheap
  - no telcos → business model benefits vendors
- 
- both systems are getting closer



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## 1st Milestone 802.11-1997

- Physical Interface
  - Radio at 2.4 GHz
    - FHSS → DBPSK and DQPSK
    - DSSS → 2GFSK and 4GFSK
  - Infrared
- 1 Mbit/s and 2 Mbit/s
- 5 MHz-Channels
  - 5 channel spacing (25 MHz) for non interference
  - 11 MHz sampling and 22 MHz spreading
- released in 1997 after 7 Years of standardization
- simple and cheap

802.11  
2.4 GHz  
2 Mbit/s



## 2nd Milestone 802.11b (1999)

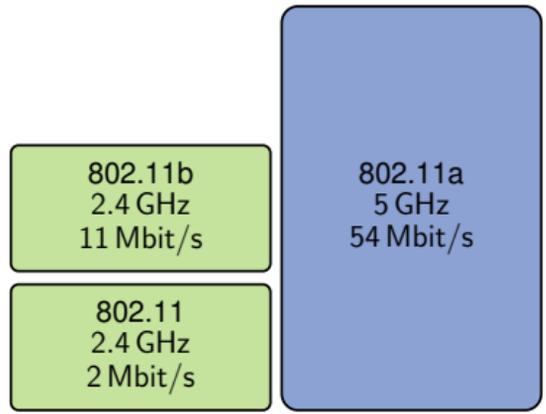
- Physical Interface
  - Radio at 2.4 GHz (same as 802.11)
- new MCS (High Access Rate)
  - using CCK (complementary code keying)
  - 5.5 Mbit/s
  - 11 Mbit/s
- Coding
  - scrambling
  - convolutional code (optional)
- 5 MHz-Channels (same as 802.11)
- OFDM not allowed in 2.4 GHz-Band  
→ dropped during standardization

802.11b  
2.4 GHz  
11 Mbit/s

802.11  
2.4 GHz  
2 Mbit/s

### 3rd Milestone 802.11a - for 5 GHz (1999)

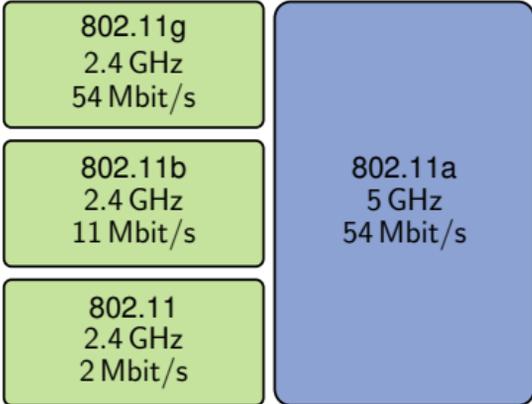
- Physical Interface 5 GHz only
  - now using **OFDM**
    - **52 Subcarriers** → 64 FFT
    - **20 MHz Channel Bandwidth** (16.6 MHz OCBW)
- new MCS up to 54 Mbit/s
  - BPSK, QPSK, 16QAM, 64QAM
- Coding
  - convolutional code
  - $R = 1/2, 3/4$
- Market
  - technical difficulties in 1st-wave products → 802.11b more reliable and cheaper
  - later significant adoption on enterprise due to capacity and reliability





# 4th Milestone 802.11g - OFDM for 2.4 GHz (2003)

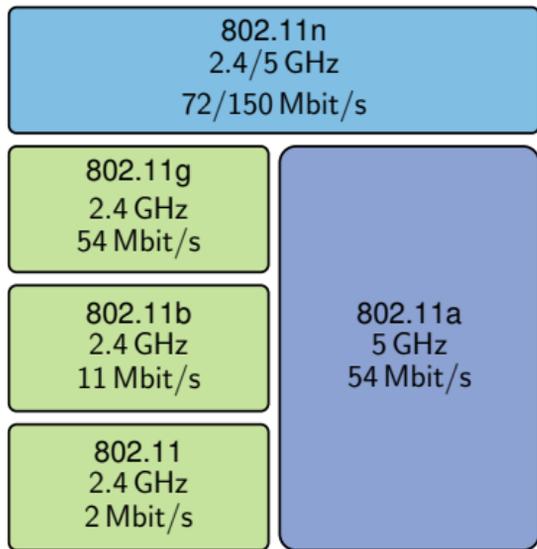
- Physical Interface 2.4 GHz only
  - now using OFDM (copied from 802.11a)
- same MCS as 802.11a, up to 54 Mbit/s
  - BPSK, QPSK, 16QAM, 64QAM
- Coding
  - convolutional code
  - $R = 1/2, 3/4$
- implements 802.11 and 802.11b as fallback
- Market
  - widely deployed





## 5th Milestone 802.11n - dualband (2009)

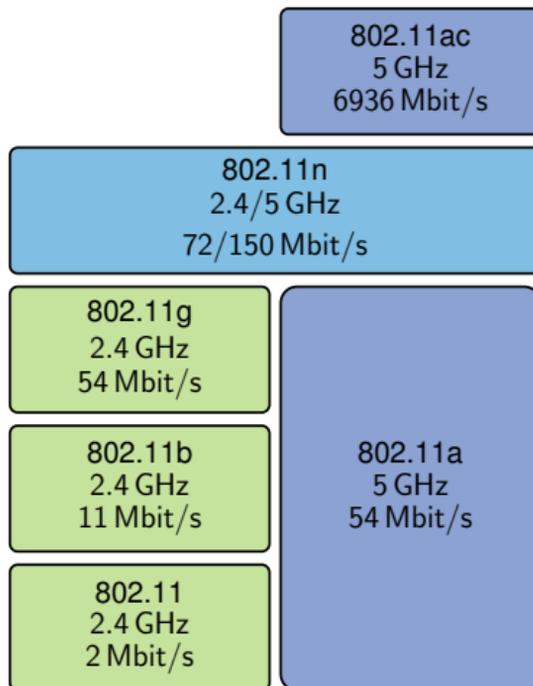
- Physical Interface 2.4 GHz **and** 5 GHz
  - up to  $4 \times 4$  **MIMO** with **4SS**
  - 20 MHz Bandwidth at 2.4 GHz  
→ 72 Mbit/s
  - 40 MHz Bandwidth at 5 GHz  
→ 150 Mbit/s
  - max.  $4 \times 150 = 600$  Mbit/s
  - BPSK, QPSK, 16QAM, 64QAM
- multiple **Beamforming** methods
- Coding
  - convolutional code
  - $R = 1/2, 3/4, 2/3, 5/6$
- Market
  - implemented in all new released products → replaces 802.11g & a





## 6th Milestone 802.11ac - 5 GHz (2013)

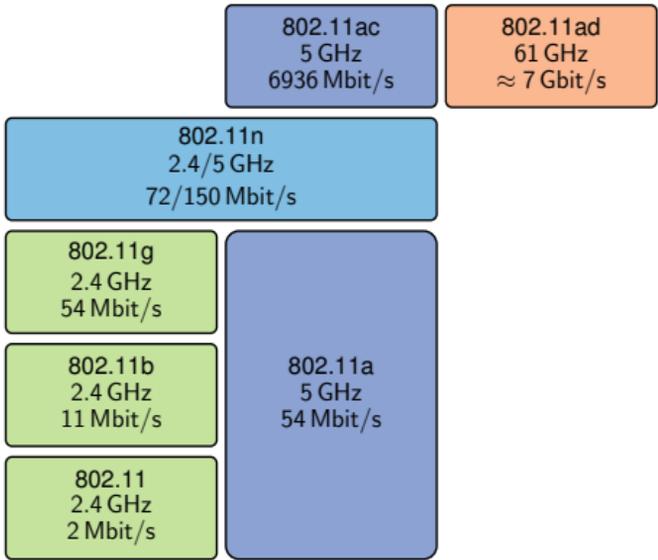
- Physical Interface 5 GHz only  
[Perahia and Stacey, 2013]
  - up to  $8 \times 8$  MIMO with **8SS**
  - 20/40/80 MHz Bandwidth  
→ 96.3/200/433 Mbit/s
  - **80 + 80/160 MHz Bandwidth**  
→ **867 Mbit/s**
  - max.  $8 \times 867 = 6936$  Mbit/s
  - **MU-MIMO** in downlink  
(AP to STA)
  - simplified Beamforming  
(sounding and feedback)
  - adds **256-QAM**
- Market
  - first products in 2012





# 7th 802.11ad - 60 GHz (2012)

- Physical Interface **61 GHz** only
  - 4 Channels à 2.61 GHz BW
  - Single Carrier up to 16-QAM,  $R = 3/4$   
→ 4620 Mbit/s
  - OFDM up to 64-QAM,  $R = 13/16$   
→ 6756.75 Mbit/s
  - Beamforming
  - less „crowded“ spectrum
  - Drawbacks
    - huge path-loss ( $O_2$  absorption)
    - only LOS
- Usecases
  - Wireless Display / TV Content
  - Wireless filetransfer
  - File sync (digital stores)

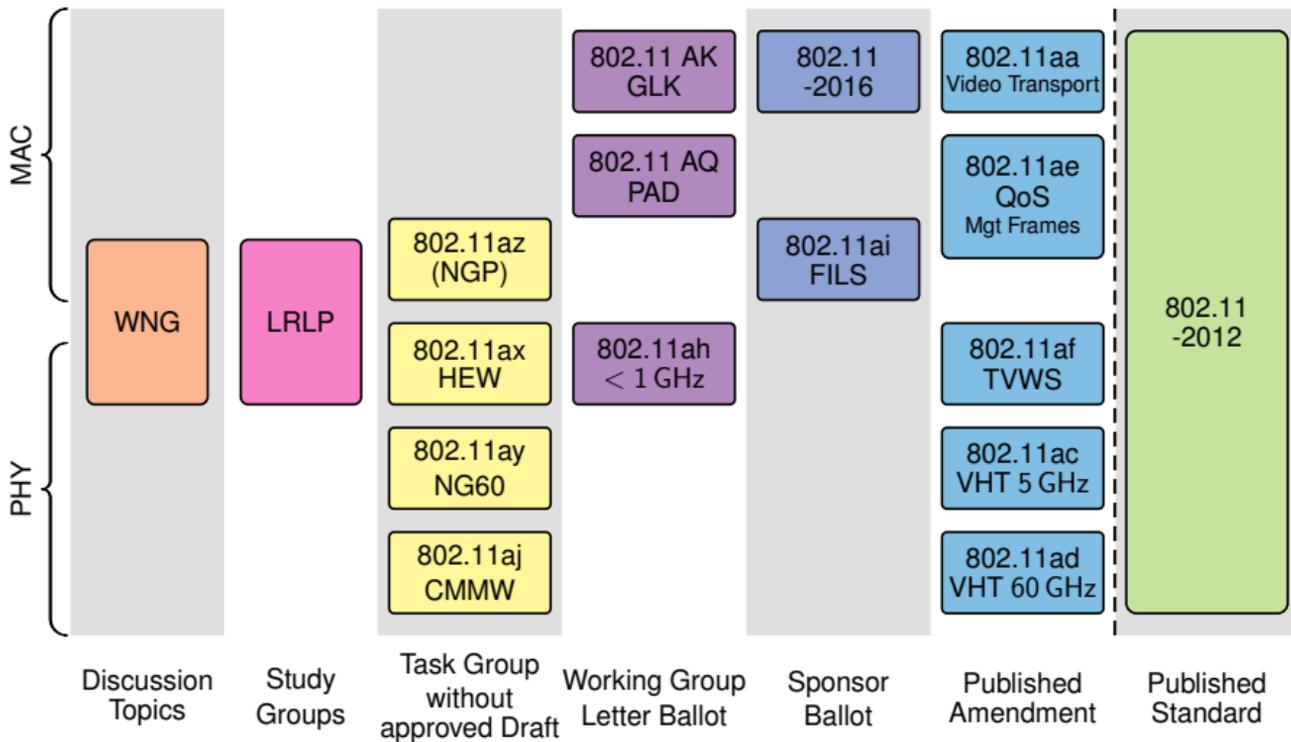




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# The Standardization Pipeline





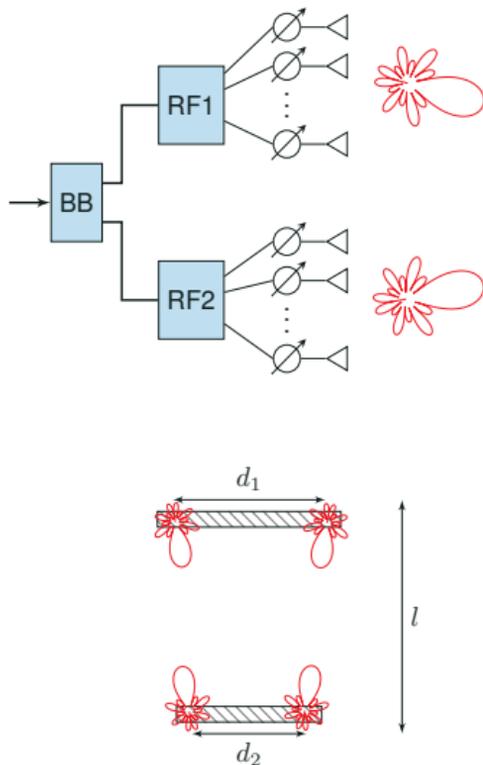
# Outlook

- Current topics
  - Next Generation Positioning [Yang and Shao, 2015]
  - NG60 WiFi at 60 GHz
  - WiFi LTE integration [Ling et al., 2015]
  - Internet of Things → 802.11ah sub 1 GHz
- Overall trend
  - until now: more datarate
  - future: more functionality

# NG60 (≈ 2019) - Overview

- Reasons for 60 GHz Band
  - new spectrum just available
  - huge bandwidth
  - RF technology is getting cheaper
- Upcoming problems
  - huge pathloss
  - → directionality (two angular dimensions)
  - blockage
  - MIMO and Beamtraining
  - channel models
- Approaches
  - usage of raytracing for channel modeling
  - hybrid MIMO and phased array antennas

[Xin et al., 2015]

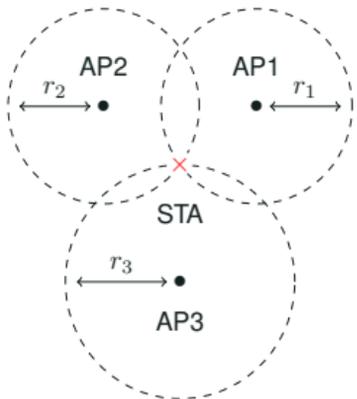




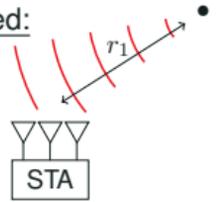
# Next generation Positioning - Overview

- Usecases
  - Navigation in public buildings
  - Indoor geotagging [Handte et al., 2015]
  - Home Audio (follow me, positioning)
  - ...
- Requirements [Segev et al., 2015]
  - highly scalable (home to stadium)
  - Non-AP Positioning
  - MAC & PHY modifications
- Research topics
  - Modification of Channel Model [Nahata et al., 2015]
  - Synchronization of APs
  - measurement & estimation of TOA/AOA (Fine Time Measurement, FTM)

RTT based:



RTT/AOA based:



[Yang and Shao, 2015, Segev et al., 2014]



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